



# sustainable **FREDERICK**

## Sustainability Committee

Minutes

August 3, 2020, 6pm

Microsoft Teams Virtual Meeting

### **In attendance:**

Committee Members: Katey Grogan, Phil LeBlanc, Eric Daniels, David Berliner, Greg Sember

Alderman: Ben MacShane

### Guests:

1. June Minutes Approved
2. Climate Emergency Resolution Update & Discussion—Alderman MacShane
  - The City passed their Resolution in April
  - County passed their Resolution in July
  - Now soliciting members for the joint City/County Climate workgroups
  - Some members will be specific to certain groups and some will be overall
  - Co-chairs will be fleshing out other leadership positions
  - Hoping to have first meeting August 27
  - Everything must be presented within a year, looking for aggressive and bold decision
  - Using County's Open Meetings Policy
  - Might bring in City employees from various departments to provide some input, but likely not serving on any of the committees.
  - Phil noted that we need to have public education as a component in whatever we do.  
Alderman MacShane noted that we don't have that structure determined just yet.
  - David noted that our committees should look to amplify each other. Will look for updates

from the new committee to keep informed on progress. Have a look at what the new committee looks like and evaluating at next meeting.

3. Public Outreach—Energy Efficiency Video Rough Outline
  - a. Maryland customers have a choice for who supplies their energy
  - b. PE drops off new light bulbs, high efficiency shower heads, you pay for this stuff. How do people access that program. Relates to your bill. Are there services we pay for that we should know?
  - c. Blower door and energy efficiency tests for state rebates—eligibility for 30% of retrofits—our bills go to EmPower
  - d. Comparison for month to month usage
  - e. Katey offered to talk to someone at PE
  
4. Other administrative Items and Future Meeting Topics (6:50)
  - a. Next meeting? **Monday, September 14**
  
5. Public Comment